Literacy
Texts: Mrs Noah's pockets, Aesop's Fables, Klasson's Hat trilogy
Narrative:
- Retelling the story of 'The Musicians of Bremen'
- Innovate by using different animals and changing the ending.

Poetry:
- Write and perform poems based on animal sounds.

Instructional Writing:
- Following talk from the visitor, children write instructions for looking after the pet.

Computing
- Using a camera and transferring images to the computer.
- Using them to create local area information poster/leaflet.
- Links to geography

Visitors
- Visit from pet owner to ask questions about their pet (snake, lizard etc.)
- Possible visit from Tiggywinkle's or Wheatley Birds of Prey

Outcome:
Class sharing assembly

Maths (White Rose Maths Hub)
Place Value:
Counting and representing numbers to 100
Comparing and ordering
Counting in 2's, 3's, 5's and 10's
Addition and Subtraction:
Recall + and – facts to 20
+ and – a two-digit number and ones, tens, two two-digit numbers and + three one-digit numbers
Money:
Recognise and use symbols for £ and p
Find combinations of coins to equal the same amount
Multiplication and division:
Recall x and ÷ facts
Solve problems involving x and ÷

Year 2
Falcon and Parrot Class
Autumn Term 2019

Can animals be friends?

Music
- Hearing and repeating rhythms
- Counting in different time signatures
- Singing together
- Matching pitch
- Talking about music

PSHCE
Introduce 'Philosophy for children'
Celebrating ourselves

Science:
- Identify and name a variety of animals.
- Classify into groups based on characteristics.
- Group animals according to what they eat.
- Use related scientific vocabulary.
- Describe the needs of a pet.
- **Investigation:** Are all leaves the same? (Use the nature area)

Design Technology
- Following on from the geography work they will use their research to design a 'Sensory' map.
- Communicate ideas through talking and drawing.
- Develop cutting, measuring and joining skills.
- Evaluate effectiveness through testing.

Geography
- Use atlases and maps to understand the difference between human and physical geography.
- Use vocabulary such as city, town, mountain and river.
- Create their own maps and use a basic key.
- Look at aerial photos to find basic features of local area.